

Feedback in the K -user Interference Channel

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Abstract—We consider the scalar K -user Gaussian interference channel (IC) with feedback, where channel coefficients are fixed over time and frequency. We focus on two feedback models: (1) each receiver feeds back its received signal to all the transmitters and (2) functions of the received signals are fed back through a *backward* IC. We show that the feedback degrees-of-freedom (fdof) of the first model is $\frac{K}{2}$ if the global channel matrix is invertible. For the second feedback model, we show that $\text{fdof} = \frac{3}{2}$ is achievable for the 3-user IC. Then, we show how nontrivial fdof can be achieved for the K -user IC, when the global channel matrix belongs to a specific spectral family of matrices. Our achievable schemes are linear and require a *finite* number of signal-space dimensions, contrasting the asymptotic interference alignment by Cadambe *et al.* and the real interference alignment by Motahari *et al.* Another consequence of feedback is that it can strictly increase the degrees-of-freedom for some classes of ICs.

Index Terms—Degrees-of-freedom, Feedback, K -user Gaussian interference channel, Scalar channel

I. INTRODUCTION

A traditional viewpoint on feedback capacity has been pessimistic over the past few decades. This is mainly due to Shannon's original result [1] which shows that feedback provides no increase in capacity for discrete memoryless point-to-point channels. Although feedback can indeed increase the capacity of multiple access channels [2], the increase in capacity for the Gaussian case is bounded by 1 bit for all channel parameters [3].

Contrary to the traditional belief on feedback capacity, recent results show that feedback is of fundamental importance when communicating over interference channels (ICs) [4], [5], [6]. Specifically, this feedback gain is shown to be *unbounded*, i.e., the gain can be arbitrarily large for certain channel parameters. The promising gain due to feedback is further investigated for more realistic scenarios where feedback cost is taken into consideration [7], [8]. Vahid *et al.* in [7] take a *separation* approach which models feedback links (backward channels) as rate-constrained bit pipes, and demonstrate that under this model, one bit of feedback provides one bit of capacity increase. In [8] a new strategy is developed that feeds back through a corresponding backward channel without the bit-pipe abstraction, and shows that this scheme can outperform the separation approach. As a consequence, it is shown that feedback can provide a net increase in capacity

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even if feedback cost is taken into consideration. A logical next step is to explore the promising role of feedback in broader contexts.

In this work, we consider the K -user Gaussian IC with feedback, where channel coefficients are constant over time and frequency. We focus on two feedback models: (1) the received signals of all the receivers are fed back to all of the transmitters; (2) functions of the received signals are fed back through a backward Gaussian IC. For all cases that we consider, we assume the transmitter-receiver links to be full-duplex, i.e., a transceiving user can receive and transmit at the same time. For the first idealistic and not so practical model, we develop a linear achievable scheme and derive a new upper bound to show that the fdof is $\frac{K}{2}$ for all channel realizations that ensure the invertibility of the global channel matrix.

For the second, more realistic, model, we make progress on the 3-user IC. We develop a feedback strategy that builds on the interference alignment-and-cancellation idea, and achieves $\text{dof} = \frac{3}{2}$, almost surely for randomly-drawn channels. For the 4-user case, we develop a heuristic algorithm that finds feedback coding coefficients; we observe through simulations that this algorithm ensures the achievability of $\frac{4}{2}$ for a multitude of experiments. For an arbitrary K number of users, we identify a class of channels with specific spectral properties, where nontrivial fdof is achievable with a very simple feedback strategy.

Our results indicate that *i*) feedback can be used to achieve the degrees-of-freedom (dof) of an IC in a *finite* number of signaling dimensions and *ii*) feedback can increase the dof for some classes of scalar ICs where the non-feedback dof is either not achievable using linear schemes or is strictly less than $\frac{K}{2}$.

Related Work: Nonfeedback strategies for the K -user Gaussian IC were studied previously [9], [10], [11], [12]. In their breakthrough paper, Cadambe and Jafar [9] showed that interference alignment (IA) [13], can achieve $\text{dof} = \frac{K}{2}$ for vector ICs with arbitrarily large channel diversity, e.g., i.i.d time-varying channels. This result is tight even if feedback or relays are used, i.e., the use of relays or feedback does not provide a DoF gain under the i.i.d. time varying channels assumption [14]. For the scalar channel case, Motahari *et al.* [11] developed a nonlinear IA technique to show that interestingly dof is $\frac{K}{2}$ with probability 1, for randomly-drawn channel coefficients. Etkin and Ordentlich [10] showed that dof is strictly less than $\frac{K}{2}$ for some class of scalar ICs. In [12],

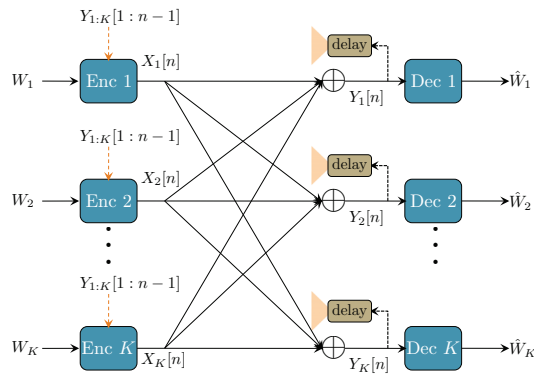


Fig. 1. The scalar K -user Gaussian IC with perfect feedback. Each transmitter gets delayed channel-output feedback from all of the receivers and the channel coefficients are fixed across time.

Yetis *et al.* showed that under linear transceiver assumption, $\text{dof} = 1$ for scalar ICs. On the other hand, we show that feedback enables $\text{dof} = \frac{K}{2}$ only with linear strategies that rely on a finite number of signal-space dimensions.

Feedback strategies were studied by Kramer [4], [5] and Tandon *et al.* [15] and Mohajer *et al.* [16], assuming that feedback is available from each receiver to its corresponding transmitter. While all of these techniques result in a significant capacity increase for a multitude of interesting channel regimes, these achieve $\text{dof} = 1$, thereby showing the suboptimality of the schemes in general. On the other hand, we consider different feedback configurations to develop coding techniques that achieve the optimal dof .

II. SYSTEM MODEL

We assume two feedback models in this work and describe them in the following.

Feedback Model I: In Fig. 1, we provide a sketch of the scalar K -user Gaussian IC with perfect feedback. The received signal of receiver k at time n is

$$Y_k[n] = \sum_{m=1}^K h_{km} X_m[n] + Z_k[n], \quad (1)$$

where $X_m[n]$ indicates the encoded signal of transmitter m , h_{km} is the “channel processing” coefficient from transmitter m to receiver k , and $Z_k[n]$ denotes zero-mean additive white Gaussian noise at receiver k with normalized power, i.e., $Z_k \sim \mathcal{CN}(0, 1)$. We assume an average power constraint on all transmitted signals $E\{X_m[n]\} = P$. We note that the channel coefficients are assumed fixed over time.

The transmitters generate K independent and uniformly distributed messages, $W_k \in \{1, 2, \dots, M_k\}, \forall k \in [K]$, where $[N]$ denotes the set $\{1, \dots, N\}$. The encoded signal $X_k[n]$ of transmitter k at time n is a function of its own message and past output sequences of all receivers

$$X_k[n] = f_k^n(W_k, Y_1^{n-1}, \dots, Y_K^{n-1}), \quad (2)$$

where $Y_k^{n-1} \triangleq (Y_k[1], \dots, Y_k[n-1])$ denotes the sequence of received symbols at receiver k up to time index $n-1$. A rate

tuple (R_1, \dots, R_K) is said to be achievable if there exists a family of codewords, subject to the power constraint, and encoding/decoding functions such that the average decoding error probabilities go to zero as the code length N tends to infinity. The capacity region \mathcal{C} is the closure of the set of all achievable rate pairs. We define the degrees-of-freedom (dof) as $\text{dof} \triangleq \lim_{P \rightarrow \infty} \max_{(R_1, \dots, R_K) \in \mathcal{C}} \sum_{k=1}^K \frac{R_k}{\log P}$ and call it fdof when feedback is used to achieve it.

Feedback Model II: We consider another feedback model of practical interest where feedback is offered by the backward IC. The feedback signal received at transmitter m at time n is

$$\tilde{Y}_m[n] = \sum_{k=1}^K \tilde{h}_{mk} \tilde{X}_k[n] + \tilde{Z}_m[n], \quad (3)$$

where $\tilde{X}_k[n]$ indicates the encoded signal of receiver k , \tilde{h}_{mk} indicates the backward channel coefficient from receiver k to transmitter m , and $\tilde{Z}_m[n]$ denotes the additive white Gaussian noise observed by transmitter m with normalized power such that $\tilde{Z}_m \sim \mathcal{CN}(0, 1)$. Again, we assume that the average transmit power of each receiver is limited by P and that channel coefficients are fixed over time. In this model, the encoded signal $X_k[n]$ of transmitter k at time slot n is a function of the message and feedback signals

$$X_k[n] = g_k^n(W_k, \tilde{Y}_k^{n-1}). \quad (4)$$

In both models we assume full-duplex transceivers.

III. MAIN RESULTS

In the following we summarize the main results of our work.

Theorem 1 (Model I): Let \mathbf{H} be a global channel matrix, i.e., $[\mathbf{H}]_{mk} = h_{mk}$ and $\text{rank}(\mathbf{H}) = K$. Then, the feedback degrees-of-freedom (fdof) of the scalar K -user IC under model I is

$$\text{fdof} = \frac{K}{2}. \quad (5)$$

Proof: See Section IV. ■

Theorem 2 (Model II): Let each h_{mk} be randomly drawn from a continuous distribution and i.i.d over m and k . Moreover, let the \tilde{h}_{mk} random coefficients be either correlated with or drawn independently to \tilde{h}_{km} . Then the fdof of the scalar 3-user IC under model 2 is

$$\text{fdof} = \frac{3}{2}, \text{ almost surely.} \quad (6)$$

Proof: The converse proof follows from that of Theorem 1. See Section V for the achievability. ■

Theorem 3 (Model II): Let \mathbf{H} be a full-rank symmetric channel matrix with L distinct eigenvalues. Then,

$$\text{fdof} = \frac{K}{L}, \quad (7)$$

is achievable.

Proof: See Subection VI-B for the achievability. ■

Remark 1 (Linear dof): Assuming linear transceivers, the non-feedback dof is 1 for the scalar IC [12]. On the other

hand, our feedback strategy is linear and thus shows dof gain for arbitrary scalar ICs.

Remark 2 (Finite Symbol Extensions): In sharp contrast to the symbol extended IA schemes and infinite precision real IA schemes of [9] and [11], when feedback is used, then the full dof of a channel can be achieved in a *fixed* number of symbol extensions.

Remark 3 (Comparison to the non-feedback dof): As an example, we present a channel matrix where the non-feedback dof is provably 1 and feedback can provide gain. Note that $\mathbf{H} = [1 \ -1 \ -1; -1 \ 1 \ -1; -1 \ -1 \ 1]$ is invertible and hence $\text{fdof} = \frac{3}{2}$, which improves upon the non-feedback $\text{dof} = 1$. For a proof see the full version of the paper [17].

IV. PROOF OF THEOREM 1

A. Achievability

Our achievable scheme operates on 4 time slots. In time-slot 1, each transmitter sends its own symbol and the channel output is given by

$$\mathbf{y}[1] = \mathbf{H}\mathbf{x}[1], \quad (8)$$

where $\mathbf{y}[1] \triangleq [Y_1[1], \dots, Y_K[1]]^T$ and $\mathbf{x}[1] \triangleq [X_1[1], \dots, X_K[1]]^T$. We ignore the noise, since we are interested in dof. Under this model, feedback is available from every receiver to every transmitter and allows each transmitter to obtain $\mathbf{y}[1]$ at time 2. Meanwhile each transmitter sends another new symbol.

The invertibility assumption on \mathbf{H} enables each transmitter to compute $\mathbf{H}^{-1}\mathbf{y}[1] = \mathbf{x}[1]$ and therefore decode all of the other users' symbols. This observation naturally motivates us to employ a zero-forcing precoder in the next stage. Notice that the channel is now a virtual MIMO broadcast channel. Hence, transmitter k computes the vector $\mathbf{H}^{-1}\mathbf{x}[1]$ and sends its k th component.

The received signal at time 3 is

$$\mathbf{y}[3] = \mathbf{H}(\mathbf{H}^{-1}\mathbf{x}[1]) = \mathbf{x}[1].$$

Meanwhile, the previously-received signals (at time 2) are fed back to all of the transmitters. Again each transmitter computes $\mathbf{H}^{-1}\mathbf{x}[2]$ and then sends its corresponding component. In time-slot 4, the received signal is $\mathbf{y}[4] = \mathbf{H}(\mathbf{H}^{-1}\mathbf{x}[2]) = \mathbf{x}[2]$. Hence, during 4 time-slots, $2K$ symbols are transmitted. Therefore, $\text{fdof} = \frac{K}{2}$.

Remark 4: Observe that our scheme does not require channel diversity. However, it does not either require that the channels are static, i.e., if \mathbf{H} varied across time-slots, then $\frac{K}{2}$ would still be achievable through the same scheme.

B. Converse

Our converse is based on the following lemma that bounds the rate for any couple of users $i, j \in [K]$.

Lemma 1: We have that $\forall i, j \in [K]$ and $i \neq j$,

$$R_i + R_j \leq h(Y_i) - h(Z_i) + h(Y_j, Y_S | X_i, X_S, V_{ij}) - h(Z_j, Z_S),$$

where $\mathcal{S} = [K] \setminus \{i, j\}$, $Y_S \triangleq \{Y_k\}, k \in \mathcal{S}$, and $V_{ij} \triangleq h_{ij}X_j + Z_i$.

Proof: Omitted due to lack of space. See the full version of the paper [17]. \blacksquare

Notice that $h(Y_i) - h(Z_i) \leq \log |K_{Y_i}^G|$ and

$$h(Y_j, Y_S | X_i, X_S, V_{ij}) - h(Z_j, Z_S) \leq \log \frac{|K_{(Y_j, Y_S, X_i, X_S, V_{ij})}^G|}{|K_{X_i, X_S, V_{ij}}^G|},$$

where $i, j \in [K]$, with $i \neq j$, and K_X^G indicates the covariance matrix of a Gaussian random vector X . Straightforward computation with Lemma 1 gives $R_i + R_j \leq \log P + o(\log P)$, where $\lim_{P \rightarrow \infty} \frac{o(\log P)}{\log P} = 0$. Therefore, we get

$$\sum_{k=1}^K R_k \leq \frac{K}{2} \cdot \log P + o(\log P). \quad (9)$$

This completes the proof.

Remark 5: Alternatively, we can use Theorem 1 in [14] to prove $\text{dof} \leq \frac{K}{2}$. We instead derive a new outer bound of Lemma 1 to prove the converse. Note that Lemma 1 is not limited to the degrees-of-freedom.

V. ACHIEVABILITY PROOF OF THEOREM 2

We will show that 6 symbols can be transmitted during 4 time slots. During time slot 1 and 2 the transmitters send the symbol vectors $\mathbf{x}[1], \mathbf{x}[2]$; the received signal at receiver $k \in [3]$ and time slot $n \in [2]$ is

$$Y_k[n] = h_{k1}X_1[n] + h_{k2}X_2[n] + h_{k3}X_3[n].$$

In time-slot 2, while the transmitters send the second batch of symbols, each receiver feeds back an appropriately *scaled* version of the previous channel output e.g., $Y_k[1]$. The fed back signal received at transmitter k is

$$\tilde{Y}_m[2] = \tilde{h}_{1m}Y_1[1] + \tilde{h}_{2m}(b \cdot Y_2[1]) + \tilde{h}_{3m}(c \cdot Y_3[1]), \quad (10)$$

where for simplicity we assume that $\tilde{h}_{km} = h_{mk}$, however, the following derivations can be carried out to the case, where the backward channel coefficients are independent to the forward ones. We design the coding coefficients b and c so that the $X_2[1]$ component of the signal is cancelled out at transmitters 1 and 3. That way, transmitter 1 can decode transmitter 3's symbol and vice versa. Expanding (10), we get

$$\begin{aligned} \tilde{Y}_m[2] &= h_{1m}(h_{11}X_1[1] + \underline{h_{12}X_2[1]} + h_{13}X_3[1]) \\ &\quad + h_{2m}(h_{22}\underline{X_2[1]} + h_{21}X_1[1] + h_{23}X_3[1]) \\ &\quad + h_{3m}(h_{33}X_3[1] + h_{31}X_1[1] + \underline{h_{32}X_2[1]}). \end{aligned}$$

We first select coefficients b and c such that the underlined terms are canceled out at transmitters 1 and 3

$$\left\{ \begin{array}{l} h_{21}h_{22}b + h_{31}h_{32}c = -h_{11}h_{12} \\ h_{23}h_{22}b + h_{33}h_{32}c = -h_{13}h_{12} \end{array} \right\}. \quad (11)$$

Transmitters 1 and 3 will receive as feedback a nonzero linear combination of $X_1[1]$ and $X_3[1]$, almost surely, when assuming channels drawn at random and i.i.d. from continuous distributions that do not have mass around zero. Then, assuming that transmitters 1 and 3 have perfect knowledge of the

channel and the constants b and c , they can each decode the other user's symbols by simply subtracting a scaled version of $X_1[1]$ and $X_3[1]$ from their received equations. This extra knowledge is key to establishing alignment of interfering terms using an extra round of transmissions.

At time 3, transmitter 2 re-sends $X_2[1]$, while transmitter 1 sends $\alpha_1 X_1[1] + \alpha_3 X_3[1]$ and transmitter 3 sends $\gamma_1 X_1[1] + \gamma_3 X_3[1]$. These linear combinations are designed such that the resulting interference terms of $Y_k[3]$ align with the ones of $Y_k[1]$, while enforcing the useful symbols to be distinguishable. This way, each receiver will be able to decode the symbol of interest. The received signal at receiver 1 is

$$Y_1[3] = (h_{11}\alpha_1 + h_{13}\gamma_1)X_1[1] + h_{12}X_2[1] + (h_{11}\alpha_3 + h_{13}\gamma_3)X_3[1],$$

and interference alignment can be achieved for α_3 and γ_3 satisfying $h_{11}\alpha_3 + h_{13}\gamma_3 = h_{13}$. At receiver 2 we have

$$Y_2[3] = h_{22}X_2[1] + (h_{21}\alpha_1 + h_{23}\gamma_1)X_1[1] + (h_{23}\gamma_3 + h_{21}\alpha_3)X_3[1].$$

The interference alignment condition for this receiver is $h_{21}\alpha_1 + h_{23}\gamma_1 = -h_{21}$ and $h_{23}\gamma_3 + h_{21}\alpha_3 = -h_{23}$. Accordingly, at receiver 3, we have

$$Y_3[3] = (h_{33}\gamma_3 + h_{31}\alpha_3)X_3[1] + (h_{31}\alpha_1 + h_{33}\gamma_1)X_1[1] + h_{32}X_2[1]$$

and its alignment condition is $h_{31}\alpha_1 + h_{33}\gamma_1 = h_{31}$. Solving the 4 equations in the 4 unknowns $\alpha_1, \alpha_3, \gamma_1, \gamma_3$ yields

$$\left\{ \begin{array}{l} h_{21}\alpha_1 + h_{23}\gamma_1 = -h_{21} \\ h_{31}\alpha_1 + h_{33}\gamma_1 = h_{31} \end{array} \right\} \Leftrightarrow \left\{ \begin{array}{l} \alpha_1 = -\frac{h_{21}h_{33} + h_{23}h_{31}}{h_{21}h_{33} - h_{23}h_{31}} \\ \gamma_1 = \frac{2h_{21}h_{31}}{h_{21}h_{33} - h_{23}h_{31}} \end{array} \right\},$$

$$\left\{ \begin{array}{l} h_{11}\alpha_3 + h_{13}\gamma_3 = h_{13} \\ h_{21}\alpha_3 + h_{23}\gamma_3 = -h_{23} \end{array} \right\} \Leftrightarrow \left\{ \begin{array}{l} \alpha_3 = \frac{2h_{13}h_{23}}{h_{11}h_{23} - h_{13}h_{21}} \\ \gamma_3 = -\frac{h_{11}h_{23} + h_{13}h_{21}}{h_{11}h_{23} - h_{13}h_{21}} \end{array} \right\}.$$

The decoupling of the equations is possible due to the fact that user's 2 symbols were canceled out in the feedback phase. We now continue by rewriting the received signals as

$$\begin{aligned} Y_1[3] &= A \cdot X_1[1] + h_{12}X_2[1] + h_{13}X_3[1], \\ Y_2[3] &= h_{22}X_2[1] - h_{21}X_1[1] - h_{23}X_3[1], \\ Y_3[3] &= C \cdot X_3[1] + h_{31}X_1[1] + h_{32}X_2[1], \end{aligned} \quad (12)$$

where

$$A = -h_{11} \frac{h_{21}h_{33} + h_{23}h_{31}}{h_{21}h_{33} - h_{23}h_{31}} + h_{13} \frac{2h_{21}h_{31}}{h_{21}h_{33} - h_{23}h_{31}},$$

$$C = -h_{33} \frac{h_{11}h_{23} + h_{13}h_{21}}{h_{11}h_{23} - h_{13}h_{21}} + h_{31} \frac{2h_{13}h_{23}}{h_{11}h_{23} - h_{13}h_{21}}.$$

Using the two rounds of received signals at slots 1 and 3, each receiver can now solve for its symbol of interest

$$\begin{aligned} X_1[1] &= \frac{1}{A - h_{11}} \cdot (Y_1[3] - Y_1[1]), \\ X_2[1] &= \frac{1}{2h_{22}} (Y_2[3] + Y_2[1]), \\ X_3[1] &= \frac{1}{C - h_{33}} (Y_3[3] - Y_3[1]). \end{aligned} \quad (13)$$

The decodability requires $A - h_{11} \neq 0$, $2h_{22} \neq 0$, and $C - h_{33} \neq 0$, where each of the conditions can be restated as a

nonzero polynomial in the channel coefficients. Then, we use the following Lemma.

Lemma 2: Let n independent random variables X_1, X_2, \dots, X_n that are drawn from continuous distributions over \mathbb{R} with density functions that do not have discontinuities around 0. Then, if $P(X_1, \dots, X_n)$ is a non-identically zero polynomial of degree d we have that $\Pr\{P(X_1, \dots, X_n) = 0\} = 0$.

Proof: Omitted due to lack of space. See the full version of the paper [17]. ■

Due to Lemma 2, these polynomials are nonzero almost surely for channel elements drawn at random and i.i.d. from continuous distributions, therefore the conditions hold almost surely.

During time slot 3 the receivers send the corresponding feedback that allows, the decoding of the second batch of symbols $\mathbf{x}[2]$ in time-slot 4. Again this batch of symbols will be decodable almost surely. Hence, $\text{fdof} = \frac{3}{2}$ is achievable almost surely. This completes the proof.

Remark 6: We would like to note that the above achievability scheme works even if the channel coefficients are varying across time-slots.

VI. MODEL II: BEYOND THE THREE-USER CASE

A. A Heuristic Algorithm

We continue our study on the $K > 3$ case, for which we develop a heuristic algorithm that finds coding coefficients for the feedback strategy. Similar to the 3-user case, we consider a 4 time transmission scheme, where at each round we assume that the transmitting end can combine and scale all the information that it has available. Let at the first round that the transmitters send the K -length vector $\mathbf{x}[1]$. Then, the received signal at time slot 1 is $\mathbf{y}[1] = \mathbf{H}\mathbf{x}[1]$. The receivers rescale the channel output and feed it back to the transmitter, which receives $\hat{\mathbf{y}}[2] = \mathbf{H}^T \mathbf{D}_1 \mathbf{H}\mathbf{x}[1]$, where \mathbf{D}_1 indicates a $K \times K$ diagonal matrix. At timeslot 3, the transmitters combine $\mathbf{x}[1]$ with $\hat{\mathbf{y}}[2]$ and $\mathbf{x}[2]$, and the received vector is $\mathbf{y}[3] = \mathbf{H}\mathbf{D}_2 \mathbf{H}^T \mathbf{D}_1 \mathbf{H}\mathbf{x}[1] + \mathbf{H}\mathbf{D}_3 \mathbf{x}[1]$, where $\mathbf{D}_i, i \in \{1, 2, 3\}$ are all $K \times K$ diagonal matrices. Hence, a sufficient condition for decodability of the first batch of symbols is

$$\mathbf{D}_4 \mathbf{y}[1] + \mathbf{y}[3] = \mathbf{D}_5 \mathbf{x}[1], \quad (14)$$

for some selection of diagonal combining matrices. We can rewrite (14) as a set of K^2 equations in the unknown diagonals

$$\mathbf{D}_4 \mathbf{H} + \mathbf{H}\mathbf{D}_2 \mathbf{H}^T \mathbf{D}_1 \mathbf{H} + \mathbf{H}\mathbf{D}_3 = \mathbf{D}_5.$$

It is not hard to show that the total number of free variables in the above multilinear system of equations is equal to $5K - 2$. We expect that this system should be feasible when the number of unknowns is at most equal to the number of equations, which is true for $K \leq 4$. For the $K = 3$ case, we obtained a closed form solution solving linear equations. However, for the $K = 4$ case, solving for the unknown diagonals requires solving intricate multilinear equations, which we cannot do efficiently.

To tackle this intrinsic nonlinearity of finding fdf achieving diagonals, we first reformulate the problem as a nonconvex optimization, which we subsequently relax to a convex one. Ideally, we would like to solve the the following optimization

$$\min_{\mathbf{D}_i} \left\| \mathbf{D}_4 \mathbf{H} + \mathbf{H} \mathbf{D}_2 \mathbf{H}^T \mathbf{D}_1 \mathbf{H} + \mathbf{H} \mathbf{D}_3 - \mathbf{D}_5 \right\|_F \text{ s.t. rank}(\mathbf{D}_5) = K,$$

where the rank constraint enforces that all K symbols are distinguishable (i.e. nonzero) at the receivers. Due to the rank constraints and the nonconvex cost function the above optimization does not seem tractable. To solve it, we relax it to an alternating convex optimization problem, where we replace the nonconvex rank constraints with affine ones. Let $g(\{\mathbf{D}_i\}) = \left\| \mathbf{D}_4 \mathbf{H} + \mathbf{H} \mathbf{D}_2 \mathbf{H}^T \mathbf{D}_1 \mathbf{H} + \mathbf{H} \mathbf{D}_3 - \mathbf{D}_5 \right\|_F$, where $\|\mathbf{A}\|_F$ indicates the Frobenius norm of matrix \mathbf{A} . Then, we use the following (randomized) heuristic.

$\mathcal{A}[n]$:	
1:	draw at random \mathbf{D}_1
2:	for N iterations or until $g(\{\mathbf{D}_i\}) < \epsilon$
3:	$\{\mathbf{D}_i\}_{i \neq 3} \leftarrow \min_{\mathbf{D}_1, \mathbf{D}_2, \mathbf{D}_4, \mathbf{D}_5} g(\{\mathbf{D}_i\})$ s.t.: $[\mathbf{D}_5]_{1,1} = 1$
4:	$\{\mathbf{D}_i\}_{i \neq 2} \leftarrow \min_{\mathbf{D}_1, \mathbf{D}_3, \mathbf{D}_4, \mathbf{D}_5} g(\{\mathbf{D}_i\})$ s.t.: $[\mathbf{D}_5]_{1,1} = 1$
5:	if $(n > N_1$ and $g(\{\mathbf{D}_i\}) > \epsilon_1$) OR $(n > N_2$ and $g(\{\mathbf{D}_i\}) > \epsilon_2$) re-draw \mathbf{D}_1

We simulate the above heuristic for the 4-user case. We set $\epsilon = 10^{-7}$, $N = 10^4$, $N_1 = 30$, $\epsilon_1 = 0.1$, $N_2 = 200$ and $\epsilon_2 = 10^{-4}$. We generate 100 channel realizations. We assume that channel coefficients are fixed and drawn i.i.d. zero-mean Gaussian with variance 1. All simulation results show that the heuristic convergence to the optimal solution, thus ensuring $\frac{1}{2}$ signal dimension per user. On the other hand, for $K > 4$, simulations demonstrate the divergence of the algorithm for all of the 100 experiments. The difficulty comes from the fact that this heuristic formulation approximately solves $\mathcal{O}(K^2)$ multilinear equations in $\mathcal{O}(K)$ unknowns. In general, we would not expect such an approach to work for arbitrary K , unless coding coefficients were carefully designed to induce significant dependencies among these equations.

B. A Spectral Family of K -user ICs with non-trivial fdf

Here we present a class of K -user ICs where nontrivial fdf can be achieved in a finite number of symbol extensions. Let

$$\mathbf{H} = \mathbf{H}^T \text{ and } \mathbf{H} \text{ has } L \text{ distinct eigenvalues.} \quad (15)$$

Our achievable scheme uses $2L$ number of time-slots to transmit $2K$ symbols. The two batches of symbols along with their corresponding feedback symbols are pipelined as in the previous 4-time-slot achievability schemes. At time-slot 1 the transmitters send $\mathbf{x}[1]$, while at time-slot 2 they send $\mathbf{x}[2]$, and they receive as feedback $\hat{\mathbf{y}}[2] = \mathbf{H}^T \mathbf{H} \mathbf{x}[1] = \mathbf{H}^2 \mathbf{x}[1]$. Then, at time slot $n \in \{2, \dots, 2L\}$ the received signals at the receiver side is $\mathbf{y}[n] = \mathbf{H} \hat{\mathbf{y}}[n-1]$ and $\hat{\mathbf{y}}[n] = \mathbf{H} \mathbf{y}[n-1]$. This means that after $2L$ timeslots the receiver end will have $\{\mathbf{H} \mathbf{x}[1], \mathbf{H}^3 \mathbf{x}[1], \dots, \mathbf{H}^{2L-1} \mathbf{x}[1]\}$ and $\{\mathbf{H} \mathbf{x}[2], \mathbf{H}^3 \mathbf{x}[2], \dots, \mathbf{H}^{2L-1} \mathbf{x}[2]\}$. Using the eigenvalue multiplicity, one can easily show that there exist constants c_1, \dots, c_L such that $\sum_{i=1}^L c_i \mathbf{H}^{2i-1} \mathbf{x}[1] =$

$\mathbf{x}[1]$ and $\sum_{i=1}^L c_i \mathbf{H}^{2i-1} \mathbf{x}[2] = \mathbf{x}[2]$ since

$$\begin{aligned} \sum_{i=1}^L c_i \left(\mathbf{Q} \mathbf{A} \mathbf{Q}^H \right)^{2i-1} = \mathbf{I}_K &\Leftrightarrow \sum_{i=1}^L c_i \mathbf{Q} \mathbf{A}^{2i-1} \mathbf{Q}^H = \mathbf{I}_K \\ &\Leftrightarrow \sum_{i=1}^L c_i \mathbf{A}^{2i-1} = \mathbf{I}_K \Leftrightarrow \sum_{i=1}^L c_i \lambda_j^{2i-1} = 1, \forall j \in [L] \end{aligned}$$

and $\sum_{i=1}^L c_i \lambda_j^{2i-1} = 1, \forall j \in [L]$ is a (Vandermonde) system of L equations in L unknowns, which admits a solution. Finding the c_i coefficients is therefore sufficient for decoding the $2K$ transmitted symbols in $2L$ symbol extensions, thus achieving fdf = $\frac{K}{L}$.

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